

## **TOURNAMENT FORMAT:**

Co-Ed Kickball is a friendly game similar to Slow Pitch Softball. The object of the game is to score more runs than the opposing team. You must be 13 years old or older to play. It is played with 10 to 12 players which half must be female. You can bat all 12 players. You must have 10 players on the field when it is your turn play defense (1 pitcher, 1 catcher, 4 infielders, and 4 outfielders). All games will consist of 45 minutes or 7 innings, whichever comes first. No new innings will begin after 40 minutes into the game. Captains must present their line ups to the umpire before the official game time. Clock starts at game time and will begin once both teams are ready for play. A forfeit is called at 5 minutes after the game start time if a team or teams do not have enough players to start.

## **OFFENSE:**

1. There may be up to 12 players in the kicking order as long as no more than 2 males kick in a row. **A consistent 1 to 1 rotation between a male and female kicker is NOT required.** 3 males in a row will result in an out before the third male would kick.
2. Substitutes are allowed during the game on the field. Changes to the kicking order are not permitted once they have been submitted to the umpire. Pinch hitters are not allowed.
3. The strike zone is 42" across. Balls pitched with excessive speed or bounce will be called an automatic "ball" by the umpire. The ball cannot be kicked in front of the home plate line, this will be called an illegal kick and a strike will be called. If the defensive team catches the illegally kicked ball, the batter will be called out. Once the kicker reaches three strikes they will be out. Four foul balls will be a strikeout. If the kicker gets four balls they will automatically go to first base.
4. The ball can be thrown at the runner to be put out. The ball must hit the runner at the shoulders or below. A runner hit in the head will NOT be ruled out, UNLESS the runner slides or ducks to avoid the throw.
5. There is no BUNTING ALLOWED. Any bunts will be called an automatic out by the umpire. A bunt will be called at the determination of the umpire and only if he feels the kicker didn't follow through fully.
6. Base runners may not steal, lead off, or advance until the ball has been kicked. Violation of this rule will result in the base runner moving back to the proper base.
7. Base runners struck with a kicked ball that has deflected off of a defensive player shall be ruled out. Base runners may not interfere with a defensive player trying to field a ball. If a base runner is standing on the base and is struck by a kicked ball they ARE NOT out, however the ball is live and playable. An umpire being struck by a kicked ball is part of the field and the ball will remain in play if in bounds.
8. Courtesy runners for injuries are allowed but must be of the same sex. If the courtesy runner is still on base when he/she is up to bat, he/she may stay on base but cannot kick and will be called an out. A player may also become a courtesy runner if he/she is named on the roster and not in the batting line up.

## **DEFENSE:**

1. There must be a 50/50 ratio on the field between male and females.
2. Outfielders must start in the outfield grass before the ball is kicked. The umpire will warn outfielders to move back if deemed too close, the second offense will result in an automatic single for the kicker.
3. All defensive players must wait until the ball is kicked to move forward. The pitcher and all defensive players cannot charge the kicker until the ball has been kicked. The Umpire will give one warning and a second offense will result in an automatic single for the kicker.

4. Defensive players must give the runners room to run to the next base not blocking the baseline or the base itself. If the defensive player doesn't give the runner sufficient space in the baseline, or on the base, the umpire will rule in favor of the runner by default and will award the runner the base in question.
5. The defensive player can throw the ball at the runner to gain an out. The runner will be called out if the thrown ball hits them in the air or is bounced and hits him/her. The thrown ball must hit the runner at the shoulders or below, runner is not out if hit in the head area UNLESS the runner slides or ducks to avoid the thrown ball.
6. On an overthrown ball that results in the ball going outside of the playing field all runners will advance a maximum of one base.
7. There is NO infield fly rule in kickball.

#### **CONCLUSION:**

1. We enforce a "Zero Tolerance Policy" in regards to behavior of players, managers, and fans. Taunting, trash talking, or abusive language will not be tolerated. Umpires and tournament staff will have the right to reprimand or eject players, managers, or fans depending on the severity of the situation. Abusive behavior toward the umpire will not be tolerated. An ejection carries a two game suspension (including the current game). In extreme cases, the player will be asked to leave the premises without refund. The severity of the punishment will be based on the discretion of the umpire and tournament staff. Only MANAGERS of respective teams are allowed to approach the umpire with questions or concerns in a respectful manner. Teams charging the field of play to question or complain a call will be subject to automatic forfeit for that game.
2. Alcohol and smoking is not allowed on playing fields.
3. Any rules not covered or protests will be handled by the Tournament Director.
4. Kickball is played in the rain if at all possible unless the Tournament Director or Facility Representative decide it is necessary to postpone due to dangerous field conditions or lightning. If lightning occurs, all attempts will be made to resume play 30 minutes after the last lightning flash is viewed and the Tournament Director deems it safe to resume play. The games will resume as scheduled if at all possible, or shortened if nightfall is imminent.
5. All decisions of the Tournament Director are final. The Tournament Director shall also have the final authority to make adjustments to match schedules, match duration, and other aspects of the tournament as may become necessary during the course of the tournament.

**FIGHTING WILL NOT BE TOLERATED. ANY INSTANCES OF FIGHTING MAY RESULT IN A TEAM FORFEIT OF THE TOURNAMENT WITHOUT REFUND AND POSSIBLE EXPULSIONS FROM FUTURE TOURNAMENTS.**